



Agenda posted Wednesday, January 22, 2020 at 2:00pm.

A meeting of the Room Tax Commission will be held on **Tuesday, January 28, 2020 @ 1:00pm** in **City of Marinette, City Hall, Floor Second onference Rm 214**. 1905 Hall Ave. Marinette, WI

Room Tax Commission Meeting Agenda Tuesday, January 28, 2020

1. **Call the meeting to order.**
2. **Roll call.**
3. **Approval of January 30, 2018 meeting minutes. (See attached)**
4. **2020 Budget Report and approval (Handout at meeting by Fin. Dir. Jackie Miller)**
5. **Discussion and possible action regarding funding of Regional Guide 2019-2020. (See attached)**
6. **Discussion and possible action regarding funding distribution timelines.**
7. **Discussion and possible action regarding funding for Wayfinding Signs. (See attached)**
8. **Discussion and possible action regarding funding for Welcome to Marinette Signs. (See attached)**
9. **Discussion and possible action regarding revision of Room Tax Application to state "Funds Available Date: Immediately following next Room Tax Meeting". (See attached)**
10. **Discussion regarding possible items for next meeting.**
11. **Discussion on availability and scheduling March 2020 meeting (regular applications due for review on Feb 28).**
12. **Adjourn.**

Mayor Steve Genisot, Room Tax Commission Chairman

Cc: Room Tax Commission members (w/encl.); City Clerk Lana Bero (w/encl); Finance Director Jackie Miller (w/encl.); City Attorney Robert Gagan(w/encl); Ex. Director of Recreation & Events Gavin Scray (w/encl); Marketing & Tourism Director Melissa Ebsch; Marketing & Tourism Assistant Erin Jacobson; City Council members; Department Heads; EagleHerald (w/encl); Bay Cities Radio (w/ encl); Peshtigo Times (w/encl); City Hall Bulletin Board.

A possible quorum of Common Council members may be present at this meeting

Requests from individuals with disabilities who need special accommodations to participate in this meeting should be made to the City Clerk's Office at 715-732-5140 with as much advance notice prior to the meeting as possible.

